

Transformers and Graph Tasks

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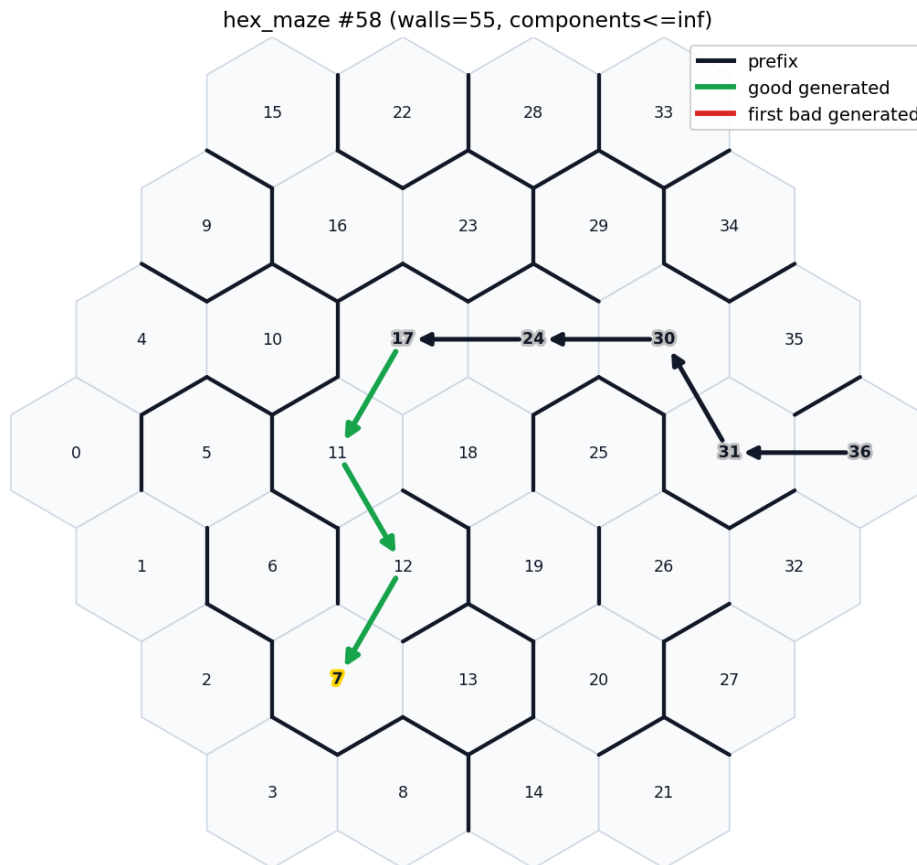


Figure 1: A test case in the qualifying problems.

Since their inception [Vaswani et al., 2017], transformer models have come to dominate first the field of natural language processing, and then the field of computer vision [Dosovitskiy et al., 2021]. Later on, they were finetuned to be helpful virtual assistants [Ouyang et al., 2022], and by now they can perform assignments as diverse as emotional support, ideas brainstorming, mathematical problem solving, and pair programming.

Besides their astounding robustness in training, and emergent capabilities upon scaling up [Brown et al., 2020], these models can also have unexpected difficulties in learning certain simple algorithms such as addition [Zhou et al., 2024]. Here, we mean learning in the machine learning sense of generalization: to produce correct output on previously unseen input. In sequence models such as transformers, length generalization is of special importance: to produce correct output on inputs longer than those seen in training.

In this project, we aim to study how transformers learn graph tasks. Graph tasks, besides of great intrinsic interest to Mathematicians, are very versatile abstractions of various real world tasks such as reasoning [Khona et al., 2024] or logistical optimization [Kool et al., 2019]. Moreover, we can study transformer capabilities on graph tasks using small models, thus eschewing the very high computational power one needs when working with Large Language Models. In particular, you will be able to participate perfectly well on any modern laptop, without access to a powerful GPU.

Prerequisites

Strong command of the Python numerical library `numpy`.

Qualifying problems

See the contents of the attached `zip` file. `qualifying_problems.py` contains functions to be written, which you can test with `test.py`. To aid you debug, or just bask in the glory of your working function, you can use `visualize.py`.

I very much welcome partial solutions! The functions to be written are ordered in increasing difficulty. Please try to avoid explicit Python loops. Instead, use `numpy` functions that operate on the entire arrays at once.

You can hand in multiple versions. I will evaluate the latest submission. A valid submission must arrive to my email address by the deadline written in the general RES course description on the BSM webpage. You can expect me to answer a question before this time if it arrived to my email address at least 24 hours before this deadline.

In your email, please also write me the following:

1. Your Mathematics and Computer Science background.
2. Your Mathematics and Computer Science interests.
3. What do you find especially interesting in this project?

Have fun with the problems and I hope to see you in the group!

Using Virtual Assistants

Please do not use any AI tool (ChatGPT, Claude, Gemini, etc., or derivatives such as Codex or Copilot) to solve the qualifying problems. The objective of the qualifying problems is to gauge your own programming capabilities. This is important even in the age of AI as you need to be able to verify the work of the virtual assistant.

This being said, in the group, I will highly welcome using virtual assistants as they can accelerate work greatly.

Contact

Pál Zsámboki, zsamboki@renyi.hu, HUN-REN Alfréd Rényi Institute of Mathematics

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